The Marked Men

The Marked Men hail from the Jalon and Tajuna river valleys in central Iberia. Each man bears Cernunnos' horned skull on their breast - a sign of devotion to the lord of the underworld. These fanatical raiders wage a brutal guerilla war against both invading Romans and neighbouring Celtiberians.

The warband is led by Balcaldur, a reclusive hermit who believes he is the mortal avatar of Cernunnos. His gigantic sword is forged from meteoric iron and capable of splitting a man from head to tail with a single strike.

On the battlefield, this warband is a force to be reckoned with. Highly mobile light infantry and cavalry allow you to whittle down the enemy from a distance, while Balcaldur and his Scutati bodyguard get up close and personal!

Balcaldur, Sword of the Underworld — 89 Denarii

Type	Move	Ranged	Melee	Melee Dice	Agility	Bravery	Armour	Wounds
Infantry Hero	6"	+1	+4	3D	+2	+2	+1	3

Equipment: Two-handed Sword, Dagger, Helmet
Talents: Wall of Iron, Lethal Blade, Blademaster

Naravas, the White Wolf — 86 Denarii

Type	Move	Ranged	Melee	Melee Dice	Agility	Bravery	Armour	Wounds
Cavalry Hero	7"	+1	+2	2D	+3	+2	+1	3

Equipment: Short Spear, Large Shield, 3x Javelins, Horse
Talents: Buckle the Line, Horsemanship

Scutati band — 120 Denarii

Type	Move	Ranged	Melee	Melee Dice	Agility	Bravery	Armour	Wounds
10 Infantry Minions	6"	+1	+2	2D	+1	+1	+1	1

Equipment: Short Spears, Javelin, Large Shields, Helmets, Horn
Special Rules: Flaming Javelins, Strength in Numbers

Caetrati band — 35 Denarii

Type	Move	Ranged	Melee	Melee Dice	Agility	Bravery	Armour	Wounds
5 Infantry Minions	6"	+1	+2	2D	+1	+1	+0	1

Equipment: Javelin, Swords, Bucklers
Special Rules: Flaming Javelins, Hit and Run

Iberian Cavalry band — 165 Denarii

Type	Move	Ranged	Melee	Melee Dice	Agility	Bravery	Armour	Wounds
5 Infantry Minions	7"	+1	+2	2D	+0	+2	+1	2

Equipment: Short Spears, 2x Javelins, Small Shields, Horses
Special Rules: Hit and Run